

CSI break out box set up- level of difficulty - basic

Materials needed:

Large lock box

Locking hasp-

https://www.amazon.com/Safety-Jaw-Steel-Lockout-Hasp/dp/B007I9SVI4/ref=sr_1_1?keywords=multilock+hasp&qid=1583512784&sr=8-1

3 digit lock

4 digit lock

Work lock

Directional lock

Printed materials

UV pen

UV flashlights-

https://www.amazon.com/FLYOME-Invisible-Upgraded-Message-Goodies/dp/B07QN9CLCM/ref=sr_1_47?keywords=UV+flashlight+pen&qid=1583512852&sr=8-47

Background information-

In this game, students are crime scene investigators. They have a crime scene file that includes the incident report, newspaper article, investigation notes, arrest warrant and a map. Students will use this information to locate clues to unlocking the locks to get into the box to obtain the arrest warrant for the suspect.

Set up directions:

1. Reset the locks to the following combinations:
 - 3 digit lock-615
 - 4 digit lock-1305
 - Work lock-Trash
 - Directional lock-DRDL
2. Highlight the unit number in the incident report with UV pen
3. Highlight Numerical address in the incident for the nursing home with UV pen
4. On the map, trace Richard Landrigan took from the dining room to the dumpster Down the hall, turn right to hall, down hall, left to dumpster
5. High light the word trash in phil shaw interview
6. Put all printed materials in file folder for each group, lock arrest warrant (detailing who committed the crime) inside the lock box.

